2026 REBELLE RALLY RULEBOOK

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The rules and procedures of the Rebelle Rally are described in the following documents.

- This ***Rebelle Rally Rulebook*** primarily contains information related to specific requirements for entry (e.g., vehicle specs, prohibited items, required items) as well as actions during the event that incur penalties.
- The ***Rebelle Rally Competition Handbook*** supplies information about how the Rally functions, including scoring points, logistics, daily procedures and schedules, base camps, fueling and charging, rules of the road, and similar topics.
- The ***Rally Supplement***, first released June 1, 2026, and updated periodically, includes only year-specific information, such as dates, locations, and lodging; competitor to-do lists; nearest airport to Rebellation; expected base camp temperatures; Rebelle Partner discounts and contingencies; and so on.
- The ***Rebelle Rally Media Handbook*** covers information about how the event is covered and how to follow it, recommendations for teams' social media, general press, sponsorship, and similar topics.

All of these documents are considered Official Rally Documents and together form the official rules and regulations of the Rally. It is assumed that competitors have read and understood all of these documents; we encourage even veteran teams to **review all of these documents thoroughly**. We strongly recommend that competitors bring hard-copy printouts of each to the event.

Changes from the previous version(s) of the *Rulebook* and *Competition Handbook* are located in the Change Log at the end of each document.

Questions about the *Rebelle* Rally *Rulebook*, *Competition Handbook*, and *Supplement* can be submitted via the Competitor Zone. The Rally will never answer rule-related questions via social media; all official responses to questions are answered via the Competitor Zone.

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1. APPLICATION AND GOVERNANCE

The rules and regulations set forth in this *Rulebook* and the *Competition Handbook* are designed to provide for the orderly conduct of Rally events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of the Rebelle Rally events, and by participating in these events, all Rebelle Rally participants are deemed to have complied with these rules.

Interpretation, application, and regulation of the following rules may be undertaken by Rebelle Rally Officials only and shall be final and binding. To achieve final competition results in a timely manner for the benefit of competitors, Officials, and the general public, all persons involved in any event using the following rules agree to the following:

- They are familiar with the most current *Rebelle Rally Rulebook* and *Competition Handbook* and agree to abide by them to the fullest extent permitted by law.
- They understand that any and all determinations made by Rebelle Rally Officials are non-litigable.
- They will not initiate or maintain litigation of any kind against Rebelle Rally Enterprises, LLC, or anyone acting on behalf of the Rebelle Rally to change any official determinations, or to seek to recover damages or other relief allegedly incurred as a result of such determination.
- If a participant, member, competitor, or Official initiates or maintains litigation in violation of this provision, that participant, member, competitor, or Official agrees to reimburse Rebelle Rally Enterprises, LLC, for all costs of such litigation, including travel expenses and attorneys' fees.

Penalties for failure to follow these rules are identified throughout this Rulebook in *red italics*, and are also listed as a table in Appendix A.

By undertaking this competition, participants agree to both *assist* and *allow* Rally Officials to uphold these rules and regulations by any reasonable means necessary, including (but not limited to) tracking the teams via satellite, vehicle and person searches, reviewing photos and video taken by Rally media and competitors, and questioning of participants.

2. VEHICLE CLASSES AND DESIGNATIONS

2.1. Vehicle Classes. The Rebelle Rally has two separate classes of vehicles; winners and runners-up are declared for each class.

a) **4x4 Class.** A 4x4 is a vehicle defined as being 4-wheel-drive (4WD) and having a two-speed transfer case (low range). Most 4WD pickup trucks and SUVs fall into this class.

b) **X-Cross® Class.** An X-Cross® vehicle is defined as having unibody construction and all-wheel drive (AWD) with no low range. Most AWD crossover and small SUVs fit into this class.

2.2. Special Designations. The Rebelle Rally may have special vehicle designations that apply regardless of class and that are intended to honor the varied capabilities of entered vehicles and participants.

a) The 2026 Special Designations and their requirements are listed in Appendix B.

b) Registration in these classes is verified at Technical Inspection.

c) Teams should address any questions regarding their vehicle's eligibility prior to Technical Inspection.

3. RESPONSIBILITY

No express or implied warranty of safety shall result from publication of or compliance with these rules and regulations. They are intended as a guide for the conduct of the sport, and are in no way a guarantee against injury or death to participants, spectators, or others.

3.1. Responsibility. Off-highway driving is an inherently dangerous activity and should only be undertaken by competent, experienced, knowledgeable, and fully present and aware individuals. Each participant assumes the risk of bodily injury, death, or property damage when she participates in an event. Although safety is a concern, the Rebelle Rally will not be held responsible for the safety of participants.

a) **Safety.** The Rebelle Rally considers safety a top priority and works with competitors, manufacturers, and outside experts to exchange useful information regarding safety designs, products, practices, and procedures and to publish and amend these rules to reflect the latest safety practices as needed. The Rebelle Rally is not and does not claim to be an expert in safety standards, designs, practices, or procedures, nor is the Rebelle Rally a standards organization or a designer, manufacturer, or seller of safety-related products or vehicle designs.

b) **Duties.** Participants are solely responsible for their own safety when performing duties as a competitor and should carry out these duties in a way that ensures minimum amount of risk or injury to themselves and others.

c) **Ignorance.** Participants are responsible for knowing the rules, regulations, and format of the rally. Ignorance is not considered an excuse for rule-breaking. If a participant is not clear about the meaning of a rule, regulation, or bulletin, it is the sole responsibility of the participant to seek out and receive clarification.

d) **Laws.** Participants are responsible for knowing and obeying the laws of the land. All posted signage must be obeyed. Failure to observe any local, state, or federal regulations, whether republished specifically by the Rally or not, may result in a penalty.

PENALTY: 1+ points / possible unranking or disqualification

e) **Private Property.** Participants are required to follow posted private property signs and respect gates on private property. Some gates (public or private) may be encountered on the course and will be identified in advance to competitors.

PENALTY: 50 points

f) **Drug Use and Possession**. Participants are fully responsible for knowing and abiding by all local, state, and federal laws regarding drug and substance use and possession. No competitor may be under the influence of any impairing substances or drugs during a rally stage, regardless of whether the substance is prescribed or over-the-counter.[1] They must have with them proof of prescription and dosage or directions for use for all non-OTC medications. The Rebelle Rally reserves the right to suspend and/or disqualify any participant if suspicion of intoxication or impairment arises during a rally stage.

PENALTY: Disqualification

3.2. Participant Behavior. All participants are expected to behave with consideration and respect for fellow competitors and Rally Officials.

a) Cheating, stealing, lying, and fighting, are prohibited.

PENALTY: Disqualification

[1] Information regarding the potential for impairment of both prescription and OTC medications can be found on the original packaging, from the pharmacist, or at https://dps.fda.gov/medguide.

b) Unsportsmanlike conduct whether directed towards fellow participants, Rally Staff, or the public is prohibited.

PENALTY: 5+ points / possible unranking or disqualification

c) Tampering with on-course Rally assets (e.g., checkpoint flags or poles) is prohibited.

PENALTY: 5+ points / possible unranking or disqualification

d) Tampering with another team's assets (e.g., maps, CP Guides, paperwork, etc.) is prohibited.

PENALTY: 5+ points / possible unranking or disqualification

3.3. **Affidavit.** Each team must sign an affidavit at Technical Inspection or Pre-Tech stating that both team members have read and understand the rules and will abide by the rules during the competition.

3.4. **Unranking.** A team is classified as unranked in situations where a team is unable to complete the required tasks to continue competitively, but is still permitted to complete the rally. This team is not considered in the competition ranking. Specific actions that lead to unranking are identified throughout this *Rulebook*. Additionally, the Competition Director, in consultation with other Rally Officials, reserves the right to unrank any competitor at their sole determination.

3.5. **Disqualification.** When a team is disqualified, they will have Official Rally Decals removed from their vehicle, will be removed from base camp, and are not permitted to complete the rally. Causes for disqualification are identified throughout this *Rulebook*.

a) The following are cause for immediate disqualification from the rally: cheating, stealing, lying, physical fighting, outside assistance, and substance abuse.

b) The Competition Director reserves the right to disqualify any competitor at their sole determination.

4. PARTICIPANT ENTRY REQUIREMENTS

4.1. **Team.** A team is defined as two participants and one vehicle. Each participant is responsible for their team; any information given to one participant is considered as having been given to the team, and that each competitor has the power to sign the annotations made by the Organizer in logs, on reports, and in general all official documents presented by the Organizer.

4.2. **Roles.** A driver and navigator may change roles at any time during the event.

4.3. **Driver's License.** All participants must have a valid and locally legal driver's license at the time of the event.

4.4. **Participant Substitution.** A third participant (driver or navigator) cannot be substituted during the event, unless participating as a promotional class not contending for the overall ranking.

PENALTY: Unranking

4.5. **Vehicle Substitution.** A team cannot change vehicles during the event.

PENALTY: Unranking

4.6. **Minimum Age.** Participants must be at least 18 years old to compete.

4.7. **Medical Clearance.** Each participant must provide written confirmation from a physician (MD or DO), nurse practitioner (NP), or physician assistant (PA) stating that they do not have any significant medical history that could put them at additional risk during the event. This medical clearance must be signed and dated by the physician within 60 days of the start of the event. This document must be uploaded online prior to arrival; a copy may be requested for review during Technical Inspection.

4.8. **Denial.** The Rebelle Rally reserves the right to deny any entry application or person for any reason and at any time.

5. TECHNICAL INSPECTION: REQUIREMENTS TO PARTICIPATE

Technical Inspection consists of a series of checks that each team is required to pass prior to starting the competition. Both teammates must be present at each Tech Inspection station; no friends, family, or guests are allowed to go through Technical Inspection for the team.

In order for teams to compete in the Rebelle Rally, the items listed below are required and checked during Technical Inspection. The Competitor Zone will have a printable checklist that contains all of the Tech Inspection items; teams are encouraged to run through it prior to arrival.

PENALTY: Teams not able to pass Tech Inspection before rally start are disqualified

5.1. Vehicle. The team vehicle must be presented at Technical Inspection and the following information and equipment is checked and must be in good working condition.

a) **General Vehicle Rules**
- Any vehicle utilized for competition in the Rebelle Rally must be street-legal in all 50 states.
- No full-tube chassis vehicles (buggies/race) are permitted.
- Vehicles must be in production and available for purchase by the public within 180 days after the start of the rally. Proof must be provided to the Technical Director if public availability begins post-rally.
- All teams are required to maintain automobile liability insurance in compliance with all applicable laws of the states the vehicle is operated in or a minimum of $100,000 per person/$300,000 per accident, whichever is more. Such insurance must remain in force throughout the term of the event. Compliance with this requirement does not limit the operator or owner's liability in the event of an accident.

b) **Safety Belts.** Vehicle must have functional standard three-point safety belts or better.

c) **Horn.** Each vehicle must have a permanently installed, functioning horn that is audible from a distance of at least 100 ft.

d) **Tow Points.** Each vehicle must have a minimum of two tow points: one at the front of the vehicle and one at the rear.
- Each team member must know where the tow points are located.
- If these tow points were not supplied by the manufacturer, it is highly recommended that the tow points be rated to double the car weight, since they may be used to recover the vehicle.

e) **Fuel Tank.** Teams are permitted to equip their competition vehicle with a larger, aftermarket fuel tank provided that the tank is mounted in the stock location and utilizes a similar fuel delivery system (e.g., electric fuel pump). Any modification made to the vehicle's fuel system must be made in compliance with all state and federal transportation regulations. The vehicle may not carry any fuel other than in the fuel tank (see Section 9.5).

f) **Tires.** Any tire utilized for competition must be DOT-approved. These are defined as tires that are intended for highway use.
- Tires may be no larger than 37" x 12.5".
- Tires must be available to the general public through standard dealers or normal Internet retail stores.
- All tires must be listed in dealer communication as available prior to use and must be listed on the company website in the same size and model of tires.
- Internet-only or one-store-only tires are NOT acceptable. Tires must be able to be purchased by the general public before being allowed to be used in the rally.

g) **Spare Tire.** One full-size and fully inflated spare tire mounted on a wheel that is compatible with the vehicle, along with all required tools and supplies to change it. One spare is required; two is recommended. See Appendix C regarding a second spare tire for X-Cross® vehicles to be transported by the Rally; these are collected at Tech Inspection.

h) **Suspension**
- Aftermarket suspension systems are permitted.
- Stock pivot locations must be maintained.
- After suspension modification, the vehicle's tires may not sit wider than 3.5" per side from factory width, from outside of tire to outside of tire.

i) **Spare Parts Bin(s).** As outlined in Appendix C, optional spare parts bins are collected and sealed by Tech Inspection staff.

j) Teams competing in EV, hybrid, or plug-in hybrid vehicles are required to show the location of the **cut loop** or **firefighter cut loop** on their vehicle. A decal noting the location will be placed on the outside of the vehicle for emergency use.

5.2. Helmets

a) All helmets must fit properly and be certified to a minimum of SNELL SA 2015 or FIA 8859-2015 rating or newer with a legible sticker attached.

b) Teams must add their team number to the left side of the helmet, in numbers at least 1.5" tall.

5.3. Documents. Photocopies or originals of the items below must be submitted at Tech Inspection or uploaded online and also kept in the vehicle during the competition.

a) **Registration.** Valid, legal registration must be presented for the vehicle and the vehicle must have the required tags and plates; the vehicle and registration must have matching VIN (see Section 5.1(a)).

b) **Insurance.** Proof of Insurance must be provided showing coverage for any participant who will drive the vehicle (see Section 5.1(a)).

c) **Driver's Licences.** See Section 4.3.

5.4. Special Designation. If a team and their vehicle fits into a Special Designation category, the team must register their vehicle into this category at Technical Inspection. They then receive the appropriate decals and patches at Inspection. See Appendix B for Special Designation information.

5.5. Other Required Equipment. See Appendix D for a list of additional required equipment.

5.6. Re-Inspection. At any time during the competition, additional inspections may be carried out to ensure the team and vehicle comply with all stated Rally regulations. In the event a non-conformity is found for any reason, the team must correct the problem immediately. A penalty may be assessed at the discretion of the Competition Director.

PENALTY: Possible unranking or disqualification

6. PROHIBITED ITEMS

We recommend that teams leave all unnecessary prohibited items at home.

6.1. Prohibited Items Providing Location Information

PENALTY for prohibited items providing location information: Disqualification

a) **Connected items.** Any device that has **connectivity** *and* **a way to get information provided by the connection**, such as a screen or speaker, is prohibited.
- *Examples of connections*: Global Positioning System (GPS), cellular, internet, WiFi, bluetooth, and satellite.

b) **Personal computing devices**, which include, but are not limited to, laptop computers, tablets, smartphones, smart watches, and e-readers.

c) **Digital or otherwise-powered compass,** including a compass watch or wrist compass.
   - Compasses that are OEM in vehicles fall under item Section 6.3 below.

d) Any **rally computer (auxiliary odometer)** that provides information for course corrections, deviations, or calculation corrections. (See Appendix E for allowed auxiliary odometers.)
   - Odometers that use GPS are permitted, as long as there is no way to access location information other than distance traveled.

6.2. Prohibited Items Not Providing Location Information

PENALTY for prohibited items not providing location information: 25+ points / Possible unranking or disqualification

a) Any **calculator** that performs functions beyond addition, subtraction, multiplication, and division.
   - ***Note:*** Calculators with other simple functionality, such as percent, square root, and tax calculation, are allowed.

b) Two-way **radios** (e.g., walkie-talkies, ham radios, CB radios).
   - ***Note:*** Wired headsets used for driver/navigator communication are allowed.

c) **Cameras** with lenses greater than 200mm or 12x zoom lens capabilities
   - ***Note:*** A dedicated camera with a screen is permitted to have WiFi or bluetooth capabilities as long as it has no other capabilities, such as GPS.

d) Binoculars or monoculars

e) **Maps** not provided by the Rally for the current competition year that have a scale less than 1:500,000. See Section 6.3(b) below for on-board maps.

f) **Medications or drugs** that have not been approved by the Rally (see Section 3.1(f)).

6.3. Manufacturer-installed items. Devices that are pre-installed in the vehicle by the manufacturer as original equipment for purchase by the public are not deemed prohibited, but must be disabled prior to Technical Inspection. Proof of disablement must be provided at Tech and any physical connections will be sealed per Section 6.5. If the devices are not disabled, the Technical Director will cover and seal any screen or display that provides information from these devices.

a) **GPS sensor(s)** must be disabled prior to Technical Inspection.

b) **On-board maps** are allowed as long as they are original equipment.[2]

c) **Bluetooth and wireless connectivity** must be disabled and all prior connections must be deleted from the vehicle's memory.

d) **Compasses** that provide numerical headings must be disabled.
   - ***Note:*** Compasses that provide only letters—N, NE, E, SE, S, SW, W, NW—are allowed.

6.4. Devices Required to Diagnose or Repair a Vehicle (e.g., laptop computers, tablets, smartphones) are restricted as follows:

a) These devices are treated like all other prohibited items and must be separately sealed in a durable case provided by the team and carried by the team during stages.
   - ***Note:*** Code-readers (such as OBD2 devices) that have a screen but do not have bluetooth or WiFi connectivity are allowed.

b) Seals on these items may only be opened by Rally Mechanics, who reseal them prior to the next stage.

[2] On-board maps, regardless of scale, are only allowed if (a) they have come with the vehicle from the manufacturer and (b) there is no way to see the vehicle's current location on the map due to the disablement of GPS/other connectivity devices.

c) **Rally Mechanics** may use any such device to diagnose or fix a vehicle.

d) **Teams** may use **non-smartphone devices** under the direct supervision of Rally Mechanics to diagnose or fix their own vehicle.

e) Should a team require the use of a device during a stage, they must call for *On-Stage Mechanical Assistance* (see Section 7.10).

6.5. Dealings with Prohibited Items. If a team has in their possession Prohibited Items as described above, they will have these items sealed by the Rally for the entirety of the event.

a) Teams list all prohibited items to be sealed on the Prohibited Items Declaration form received at Technical Inspection or Pre-Tech.

b) Prior to the start of competition (usually upon arrival at Base Camp 1), all prohibited items are brought to Rally Staff for sealing. Competitors must provide their own durable case, which must be clearly labeled with the team's names and number. We strongly recommend a padded "pelican"-style case to prevent damage to sealed items.

c) Competitors must first turn off Bluetooth and WiFi on all devices and then power them off to prevent inadvertent waking and connecting to the vehicle while sealed.

d) A Rally Official signs off on each item listed on the Declaration form when sealed; the Rally retains the Declaration form and the competitors retain the sealed items for the duration of the rally.

e) Participants must ensure that the seals on their prohibited items are intact throughout the rally. Staff may inspect the seals at any time to ensure that they have not been tampered with or opened.

PENALTY for tampering with seal of Prohibited Items: Disqualification

6.6. Emergency Use Of. Only in the event of an absolute emergency may participants open the sealed container. If prohibited items are deemed to have been used for any reason other than an emergency and as a last option for communication, the team will be disqualified from the Rebelle Rally.

PENALTY for non-emergency use: Disqualification

6.7. Post-Event Unsealing. Teams are permitted access to these items after they have been unsealed and verified by a Rally Official after crossing the finish line of the final rally stage.

PENALTY for opening prior to Official's sign-off: Disqualification

7. ON-RALLY PARTICIPANT RESTRICTIONS

During competition, teams may generally use any permitted tools, skills, knowledge, etc. that they have or have brought with them to the rally. However, the following restrictions apply.

7.1. Reconnaissance. Any reconnaissance of the route is strictly forbidden. This includes researching or obtaining, either before or during the event, information of any nature concerning the course.

PENALTY: Disqualification

7.2. Family, Friends, or Other Support. Teams are not permitted to have family, friends, guests or any other supporters follow, meet them, or communicate with them in any way on the course or at any time during the competition.

PENALTY: Unranking or disqualification

7.3. Base Camp. Teams are not permitted to bring or allow guests into the base camp area before, during, or after the competition; a special time and place for guests may be designated by the Rally.

PENALTY: Disqualification

7.4. Media Exception. Pre-arranged media representatives are permitted at base camp. All onsite media must be coordinated through the Rally Media Director and are closely monitored to ensure that they are not communicating with or supporting the teams in any way.

PENALTY for unapproved media: Unranking

7.5. Mechanical Support. Teams do not bring their own mechanics. Mechanical support is provided by the Rally.[3]

7.6. Phone Calls. At its discretion, the Rally may allow competitors to use a Rally-supplied phone while at base camp. The Rally will monitor the call to ensure that the competitor is complying with all Rally rules. No other phone calls to anyone outside of the event may be made during the competition.

PENALTY, authorized phone call: $5, donated to charity
PENALTY, unauthorized phone call: Disqualification

7.7. Course Information

a) The Rebelle Rally course is kept completely confidential from both competitors and the public prior to the event.

b) Teams are given the course information prior to the start of each stage (or during a stage, as necessary).

c) Competitors may not share course information with any individuals other than fellow competitors and Rally Officials.

d) Competitors may not obtain information about the course from any source other than the Rally.

PENALTY: Disqualification

7.8. Outside Assistance. Teams may not receive any assistance, whether verbal or physical, during the event from anyone other than a Rally Official or the participants of another registered and ranked team.

PENALTY: Disqualification

7.9. Participant Assistance. Teams may help each other by providing practical assistance while not on-course and mechanical or physical assistance while on-course without incurring a penalty. However,

a) competitors may not ride in another team's vehicle or have their vehicle driven by another team;

PENALTY: 5+ points / possible unranking

b) competitors may not follow or lead another team unless specifically allowed by a Rally Official or Bulletin;

PENALTY: 5+ points

c) competitors may not trade participants during the event;

PENALTY: Unranking

d) competitors may not transport or signal another team's tracker;

PENALTY: 0 points for that CP for any involved team

e) competitors may not conspire to fix a score—teams may not use location information from another team's tracker to score points.

PENALTY: 0 points for that CP for any involved team

[3] Some vehicle manufacturers *may* provide persons that operate as Rally Mechanics or other Staff during the event. These persons are NOT dedicated to specific teams, and shall treat all teams equally during the competition.

7.10. On-Stage Official Assistance. Assistance is available during the day when competitors are on-course. Assistance is not guaranteed within any specific time frame and can vary based on the team's location, the location of Rally Officials, and the number of other requests ahead of theirs. On-stage assistance takes one of four forms: Mechanical, Recovery, Fuel, and Search.

a) **On-Stage Mechanical Assistance.** During stages, if a team encounters a mechanical situation they cannot remedy themselves, On-Stage Mechanical Assistance may be requested.

- Teams contact Safety Dispatch via their sat phone and request a mechanics team.
- The designated mechanical assistance team will find the team's vehicle and provide assistance in as timely a fashion as possible considering demand and course conditions.

PENALTY: 20 points, no extra time

b) **On-Stage Recovery Assistance.** During stages, if a team is unable to recover their vehicle from a physical situation (i.e., they're stuck)—either by themselves or with the help of other competitors—On-Stage Recovery Assistance may be requested. Teams contact Safety Dispatch on their sat phone or request assistance from officials nearby.

PENALTY: 10 points, no extra time

c) **On-Stage Fueling Assistance.** Stages may have a midday fuel stop included where teams can receive a set amount of fuel (e.g., 5 gallons). If a team is running short on fuel outside of these pre-approved fuel stops, or wants to receive more fuel than allotted at an approved stop, they may contact Safety Dispatch for assistance. Dispatch will either direct the team to a nearby gas station or send Rally Staff to meet the team and provide fuel.

PENALTY: 20 points, no extra time
PENALTY for unauthorized fueling: Unranking

d) **On-Stage Search Assistance.** A team may request Search Assistance from Safety Dispatch if they are unable to navigate to a known location.

PENALTY: 20 points, no extra time

Rally Officials may determine, at their discretion, that a team *requires* Search Assistance for safety reasons, typically based on the vehicle tracking information and time of day, and initiate that process.

PENALTY: 5 points

7.11. Compass Card. Under certain circumstances, Rally Officials may give competitors a Compass Card, which requires the team to follow all Rally Official instructions.

a) Examples of Compass Card use may include Search Assistance or when Rally Officials are directing traffic through an area.

b) The Compass Card remains in effect until retrieved by a Rally Official.

c) Competitors will not be penalized for following Official instructions while under a Compass Card.

PENALTY for failure to follow Official instructions: 5+ points / possible disqualification

7.12. Satellite Phone Use. No participant may use the provided satellite phone to call any number other than Safety or Competition Dispatch or other Rally-provided Emergency number. The satellite phone records are checked daily.

PENALTY for unauthorized sat phone use: Disqualification

7.13. Tampering with Provided Equipment. Teams may not tamper with their provided hand-held tracking device and may not remove the vehicle-mounted tracking device during the rally.

PENALTY: Disqualification

8. SCORING

The scoring of the rally is completed in real time with the use of GPS tracking devices and on-course Rally Officials. Scores are accounted for throughout the stages and reviewed at the end of each stage.

8.1. **Winner.** The team with the highest total point score (= collected points – penalties) after the final stage is the winner of the Rebelle Rally. A winner is declared for each vehicle class (4x4 and X-Cross®).

8.2. **Tie-Breaker.** If a tie exists between any of the top three competitors of either class after the completion of all stages, the tie is broken according to the following rules.

a) The team with the highest total score of all collected Black CPs shall be the higher ranked team.

b) If a tie remains, the team with the highest score on the last day of competition shall be the higher ranked team.

c) If a tie remains, the team with the highest total Rebelle Enduro Challenge scores shall be the higher ranked team.

8.3. **Point Accumulation.** Teams are awarded points during the rally's stages. Points may be gained in two ways:

a) **Checkpoint (CP) Challenges.** Points are awarded for collection of checkpoints (CPs). The point value of each CP is listed on the CP Guide.

b) **Rebelle Enduro Challenges.** Points are awarded for following the roadbook. The amount of points available is posted or provided in an Official Bulletin prior to each REC.

8.4. **CP Groups.** Teams may be assigned to a Checkpoint Group at the start of each stage. Each group has its own set of checkpoints and/or its own roadbook. Competitors are not typically notified which group they are in; they collect points according to the CP Guide and roadbook that they are given.

8.5. **Checkpoint Penalties.** Teams may be penalized by the subtraction of points from their score, according to the specifics laid out in this *Rulebook*. The Rally may change penalties during the event, and will post all changes in an Official Bulletin.

a) **Wide Miss Signal**, when the tracking device is signaled between two collected checkpoints and outside the geo-fence boundaries of that team's CP. The Wide Miss penalty is only applied once between any two collected CPs.

PENALTY: 10 points

b) **Multiple Signals**, when the tracker is signaled multiple times at a given CP.

Green/Blue CP or BC: No penalty

Black Diamond CP: No penalty; only lowest score of signals received is counted

c) **Either/Or Checkpoints.** Some CPs have two options, indicated on the CP Guide by a regular CP number and the same number followed by an "X" (e.g., 3 and 3X).

SIGNAL at both of Either/Or CPs: Only "X" CP is counted

d) **Opening and Closing Times.** Each CP has an opening and closing time, listed on the CP Guide; teams must signal their tracker within the listed time window.

- Signaling **early**, but then signaling **again** after the open time and **prior to** collecting any other CPs. *score = CP value*
- Signaling **0–5 minutes early**. *score = CP value – 5 points*
- Signaling **5+ minutes early**. *score = 0*
- Signaling **late** at **Blue** or **Black Diamond CP**. *score = 0*
- Signaling **late** at **base camp**. *score = CP value – 5 points*

- **Signaling late** at **Green CP**. Green CPs are mandatory, as they keep teams on an intended route and keep them in contact with Rally Staff during the day. Therefore, a late signal at a Green CP still accumulates points for the team, albeit less than if they had been on time. However, teams late to a Green CP must proceed directly to the next Green CP (or base camp, if no other Green CPs remain), and cannot score any points for intervening Blue or Black Diamond CPs. After signaling at the next Green CP on-time, teams may then collect Blue or Black Diamond CPs.

  score = CP value – 5 points
  ***and** must proceed directly to next Green CP or BC*

- **Missing a Green CP.** Teams must inform Competition Dispatch if they have an issue on course that causes them to miss a Green CP. They may no longer have time to follow the intended (permitted) route, and Dispatch will direct the team to the appropriate route to follow.

  PENALTY: No points may be scored until a Green CP or BC is collected

e) **CP Collection Order.** CPs are numbered and, unless specified in the CP Guide, must be collected in ascending order. If a checkpoint is missed, skipped, or cannot be found, the team must continue forward to a higher-numbered checkpoint.

PENALTY: The out-of-order CP does not receive a score and is counted as Wide Miss (10-point penalty)
Teams must re-signal at the higher-numbered CP later in the day to score its points

f) **Out-Of-Order (OOO) CP Group.** A stage may include a group of CPs that can be collected in any order; the group will be indicated as such on the CP Guide. Only those CPs, as a group, may be collected out of ascending order. All CPs before and all CPs after this group must be collected in ascending order.

PENALTY for mixing in-order and out-of-order CPs:
Each signal counted as Wide Miss (10-point penalty)

8.6. "On Time" Rebelle Enduro Challenge (REC) Penalties

a) If a team is not on time for any reason at any point along the REC, they may not interfere with the passage of other teams; doing so is considered **balking**.

PENALTY: 0 points for the entire REC

b) Teams **may not come to a stop** within sight of an REC Timing Control (TC) sign.

PENALTY: 0 points for that TC

c) **End of Timing.** Teams are not required to be on time after they pass the last Timing Control. The REC Bulletin or roadbook specifies the number of controls for each REC. Teams must be cognizant that the final REC Waypoint may be a checkpoint and teams must follow CP-related speed limits (see Section 9.10).

8.7. Posting of Scores

a) If feasible, stage scores are posted at least two hours prior to the start of the next stage; scores may appear on the Official Notice Board before that time, but this is not guaranteed.

b) Scores are not considered final until after the completion of the final stage and after all inquiries and protests are resolved.

c) If a competitor chooses to leave base camp after completing the final stage, but before results are finalized, teams may turn in their trackers and satellite phone, but forfeit the opportunity to inquire or protest the final scores.

8.8. Changes to Scores. A competitor may make an Official Inquiry regarding scores and penalties if done so within the specified time limits. These Inquiries are reviewed by the Scoring Director and delegated to an appropriate Staff Lead for suggested action. If the results of the Inquiry are not acceptable to the competitors involved, any involved team may file an Official Protest, which will be reviewed by the Competition Review Board.

a) **Inquires.** To file an Inquiry, competitors must submit a written Official Inquiry to the Competitor Relations Officer (CRO) or the Scoring Director, who signs the Inquiry with the time and date of acceptance. *Inquiries are only intended to address situations where the inquiring team correctly followed all rules, procedures, and written and verbal instructions given by the Rally, but where the proper score or penalty was not applied.*

- Inquiry forms must be filled out completely and be based upon and reference this *Rulebook* specifically. Inquiries not based on either a written rule or a specific incident (for which the time and location must be provided in detail) are not accepted.
- Inquiries regarding a team's score must be submitted by **9pm or 30 minutes after** the team's Daily Summary was posted, whichever is later.
- Inquiries not directly related to the team's score (e.g., conduct of another team, issue on stage, other penalties) must be submitted within **one hour** of the inquiring team's Finish Line signal.
- Inquiries regarding the *score* of another team must be submitted within **30 minutes** of scores being posted on the Official Notice Board for that stage or by 5:30 am on the day of the following stage (if there is one), whichever is later.
- An Official Response to a team's Official Inquiry will be posted on the Notice Board no later than the team's signal at the Finish Line for the following stage.
- Teams filing excessive or incomplete Inquiries may be penalized at the Competition Review Board's discretion.

b) **Inquiries Regarding Possible Blue CP Missing Flag or Pole.** If a team believes that a Blue Flag or Pole/Stake on the course is missing, they may signal their tracker where they think it should be and record the time and coordinates of that signal. **Within 30 minutes of arrival at BC**, teams must submit the time and CP# to the Scoring Team via an Official Inquiry Form (***Note:*** This time window is <u>shorter</u> than the time limit for lodging other Inquiries as described in (a) above). Scoring will review the signal, consult with on-course Rally Officials, and determine whether a score and/or extra time will be allotted according to the following rules:

IF the flag is **confirmed to have been missing** by Course Officials…

- IF team signaled within a 300-meter radius of the CP coordinates, team receives:
  - Full points for that CP
  - 20 minutes of additional time for all remaining CPs and BC
- IF team signaled outside a 300-meter radius of the CP, team receives:
  - A *Wide Miss Penalty* for that CP
  - 20 minutes of additional time for all remaining CPs and BC

IF the flag was **NOT missing**, team receives a *Wide Miss Penalty* and no additional time.

IF the team **did <u>not</u> signal their tracker** at the location they believe the Blue CP should have been, the team may <u>not</u> submit an Inquiry and receives neither points nor penalty nor extra time.

c) **Protests.** A Protest of an Official Inquiry Response may be lodged by any team involved in the Inquiry as long as it follows these guidelines.

- **Timeline**
  - Protests, via a Protest Form, must be filed within **2 hours** of arrival at base camp after completing the stage during which the Official Inquiry Response was posted to the Notice Board.
  - A review of the Protest and an Official Decision will be provided to the involved teams no later than 2 hours prior to the start of the next stage.
- **Initial Review.** A Protest is reviewed first by the Competition Director and then submitted for review by the CRB, who rules and makes a suggestion of action.
- **Competition Review Board (CRB)** consists of three Rally Officials, chosen by the Competition Director, who oversee and rule on formal Protests that have been filed.
  - The members of the CRB accept testimony, review relevant footage, and seek additional information from Rally Officials as needed.
  - All Protest proceedings are completely transparent and all testimony and questioning is conducted with all parties present. Any media, video, recordings, or witnesses may be used. If video or witnesses are unavailable in a timely manner, the board must still make a decision based on what has been presented. Hearings will not be continued or delayed.
  - Following presentation of the Protest, collection of evidence, and review of testimony, the CRB will deliberate privately. A majority decision must be reached for the Protest to prevail. If this is not possible, the Protest fails. CRB members' votes remain anonymous and members will not discuss deliberations or individual decisions with anyone. The Competition Director oversees all CRB proceedings and maintains final authority regarding the decision made.

d) **Special Circumstances.** In some cases, the Scoring Director may determine that a drastically inconsistent or unfair circumstance has occurred,[4] whether at the fault of the Rally or not, and make a general allotment of points and/or time to all or some competitors without inquiry. This determination is still subject to Protest.

9. SAFETY REGULATIONS

9.1. All competitors must wear a standard **three-point safety belt or better** whenever the vehicle is in motion during the competition.

PENALTY: 10 points

9.2. During rally stages, all competitors must wear a properly fastened **helmet** whenever the vehicle is in motion or as outlined by an Official Bulletin.

PENALTY: 10 points

9.3. During any **driving in sand dunes**, each vehicle must be equipped with a **whip and flag**, securely mounted on the vehicle.

PENALTY: 10 points

9.4. Teams must wear **close-toed shoes** during all active stages of the rally.

9.5. Teams **may not carry additional fuel containers** either inside or outside their vehicle.

PENALTY: 100 points

[4] During the course of the competition there may be times when, at no fault of the Rally, inconsistencies and unfair circumstances happen to a *small* number of teams, and points or penalties are not able to be fairly and consistently applied. This situation is called *force majeure* and results in no change to scores.

9.6. When slowing down or stopping on any trail or road, drivers must pull over to the side of the road in an **appropriate location that is safe** for both the team and for other competitors.

PENALTY, heedlessly stopping on/blocking a road or trail:
1st offense: 10 points
2nd offense: 10 points, rear start for remaining stages
3rd offense: Unranking

9.7. When **passing another vehicle**, the responsibility for safe passing falls on the vehicle that is passing. The driver of the passing vehicle must maintain a safe distance from the slower or stopped vehicle and must maintain a speed differential of approximately walking speed (5 mph / 8 kph).

PENALTY, passing unsafely on a dirt road or trail: 10+ points

9.8. The Rally requires that competitors have **easy access to safety equipment** within their vehicle while on stage. See Appendix D for a list of the required equipment.

PENALTY: Possible interruption in competition for that team until it is determined that their safety equipment is easily accessible.

9.9. Upon the start of each stage, teams must carry with them, at minimum, **one full-size, fully functional spare tire** mounted on a wheel. If a team has used all their spares, they must immediately report to the Mechanics (via Safety Dispatch if on-stage), who will consult with the Competition Director and make a determination on whether a team may continue safely.

PENALTY: Possible interruption in competition for that team until it is determined that they can continue safely.

9.10. To protect the desert environment, competitors must **stay on disturbed trails** (roads, trails, or tracks) unless specifically stated.

PENALTY, needlessly running over vegetation: 10 points
PENALTY, open-desert driving where not specifically allowed: 20+ points

9.11. Speeding

a) Competitors must follow posted or Rally-specified **speed limits** (whichever is less).

PENALTY: 10 pts (10-24 kph over) / 20 pts (25+ kph over)
RECKLESS SPEEDING: 20+ points / possible unranking or disqualification

b) **Speed limits** around checkpoints and base camp**.**

- 50 meters (i.e., half the length of an American football field) around any Green CP or base camp has a speed limit of **10 mph / 16 kph**.
- The area *within* base camp has a speed limit of **5 mph / 8 kph**.

PENALTY: 5 pts (+1-5 kph over) / 10 pts (+6-10 kph) / 20 pts (> 10 kph)

c) **Quiet Zones.** The Rally may, at its discretion, enact areas of restricted speed limits called Quiet Zones. These areas have significantly higher penalties for speeding and will be clearly defined to the competitors in an Official Bulletin, on the CP Guide, or on a posted map.

PENALTY: Based on time spent in each speed bracket

		KPH over limit		
		1-5	6-10	11+
Minutes over limit	>1	5	10	20
	2	10	20	30
	3	20	30	40
	4	30	40	50
	5+	40	50	DQ

9.12. Medical Emergencies. In the event a competitor encounters a medical emergency or needs any kind of medical assistance while on the course, they are instructed to assess the surroundings, make sure the vehicle is secure, and contact Safety Dispatch via the tracking unit and satellite phone. The emergency signal on the handheld tracker should be used first. Next, competitors should use the supplied satellite phone to contact Dispatch and explain the situation.

a) Any competitor witnessing an accident or medical situation has the first and foremost responsibility to alert Safety Dispatch as quickly as possible and stop if deemed necessary.

b) Teams are required to stop for any injured or medically-distressed competitor.

PENALTY: Possible disqualification

c) Any team may request medical assistance at any time, but a request designated as an emergency that is not an urgent necessity may be subject to penalty.

PENALTY, emergency request for non-emergency situation: 1+ points / possible unranking or disqualification

9.13. Rally Officials may need to contact a team when on course by **sending a message to the team's handheld tracker**. The team then uses their sat phone to call Dispatch, and must call by the next collected CP.

PENALTY for not calling Safety Dispatch at or prior to the next collected CP: 10 points

10. EVENT PROCEDURES

10.1. Communications. Whenever possible, official communications (e.g., Official Bulletins, official posting of results, rankings, etc.) are posted on an Official Notice Board. However, official communications *may* be delivered by Rally Officials at any time or place as necessary.

a) **Morning Briefing.** Prior to each stage, there is a mandatory driver's briefing in the Main Tent at 6:00 am. Competitors who intend to drive during that stage are required to attend; navigators do not need to attend, but both team members are still responsible for knowing all information presented in the briefing.

PENALTY, failure to attend: Rear start and original Start Time remains for CP open/close hours

b) **Base Camp Notice Board.** Every base camp has an Official Notice Board.

- It is the responsibility of the competitors to be aware of all information posted on the Official Notice Board, and it is deemed that all competitors have received any information that is posted on the Official Notice Board.
- All communications posted shall be stamped with their time and date of posting by a Rally Official.

c) **Checkpoint Notice Boards.** During a stage it may be necessary for Rally Officials to communicate with the competitors as a whole. This communication may be done at any Green CP.

- A Green CP is considered an Official Notice Board; competitors must check at each Green CP to see if there are any official notices attached to the flag or available from the course worker.
- It is the responsibility of the competitors to be aware of any and all information posted at a Green CP; if the CP has been collected by a team, it is deemed that the team has received any information that is posted on a Checkpoint Notice Board.
- All communications posted shall be stamped with their time and date of posting by a Rally Official.

10.2. Stage Start and Start Order

a) There are a set number of stages during the event. Each stage start operates in a similar manner, but may have differing elements and procedures.

b) Start Times are posted on the Official Notice Board the evening before each stage and teams are required to start the stage at their posted time. If a team cannot start at their posted time, they must wait and start at the rear of the field for that stage. If a team cannot start at the rear of the field, the team may request to start at a later time, but their route for the stage must be approved by Rally Officials prior to departure.

PENALTY for not starting a stage at posted time: Rear start and Start Time for CP open/close hours = rear start time – 20 minutes

c) Competitors must be in their vehicles, ready to depart Impound, **15 minutes prior to their Start Time**. If a team is not ready to depart Impound when requested by an Official, the team must wait and start at the rear of the field for that stage.

PENALTY for not being ready to depart Impound when requested by an Official: Rear start and Start Time for CP open/close hours = rear start time – 20 minutes

10.3. In Base Camp. Base camp is the central location of all rally activities between stages.

a) Competitors are required to remain at base camp between stages.

PENALTY: Disqualification

b) Competitors must wear their Rally-provided vest at all times of the competition and while in the Main Tent unless told otherwise by an Official.

PENALTY: 1+ points / possible unranking

c) Upon arrival at base camp and signaling at the Finish Line, teams have **one hour** to refuel, unload and perform vehicle checks in the Open Parking area, check their vehicle to either Impound (Parc Fermé) or Mechanics Park, and have their tracker turned off by the Impound Deputy.

PENALTY, late to Impound Deputy: 5 points

10.4. Vehicle Impound (Parc Fermé). The Impound area is specifically designed to keep the vehicles safe while they are at base camp.

a) As soon as a vehicle is Impounded—parked in Impound, and the tracker turned off by the Impound Deputy—the team must lock the doors and leave the area. Competitors needing to return to Impound before 5:00 am the following day are subject to penalty.

PENALTY with Rally Official escort: $10, paid to Official
PENALTY without escort: 10 points

b) Competitors may not tamper with their own vehicle or any other team's vehicle for any reason, mechanical or otherwise, when the vehicle is Impounded.

PENALTY: 10+ points / possible unranking or disqualification

10.5. Self-Repairs, Mechanical Assistance, and Spare Parts

a) Teams may work on their own vehicle at base camp under the following guidelines:

- In the Open Parking area, teams may perform basic maintenance such as adjusting tire pressure or <u>checking</u> fluids.
- For anything other than basic checks, teams may work on their own vehicle in the self-assistance area of Mechanics Park, under the supervision of Rally Staff.
- Before work begins, one team member must bring their handheld tracker to the Impound Deputy to be turned off.

PENALTY, late to Impound Deputy: 5 points

- Rally Mechanics supervise all work done other than routine maintenance.

- It is the team's responsibility to ensure that all work is completed in a safe and clean manner and that the work done will not compromise the safety of the vehicle.
- Competitors are permitted to help each other with mechanical repairs.
- Competitors may work on their own vehicles in Mechanics Park for up to 2 hours without penalty; Mechanics will monitor the time spent.

PENALTY after 2 hours: $20/hour, paid to mechanics

b) Teams may ask for assistance from Rally Mechanics at base camp:

- Rally Mechanics will not perform what is considered normal routine maintenance; competitors must perform these items themselves or with the help of other competitors.
- Teams needing assistance must check in to Mechanics Park and one team member must take their tracker to the Impound Deputy to be turned off within one hour of Finish Line signal.

PENALTY, late to Impound Deputy: 5 points

- Before work begins, the team needing assistance must first meet with the mechanics to discuss necessary examination and/or repair.
- One team member must stay with the vehicle in Mechanics Park for the duration of the repairs.
- Rally Mechanics may work on the vehicle for up to 2 hours in total between each stage without incurring a penalty. Prior to starting work, Rally Mechanics determine whether the necessary repairs will require more than 2 hours and teams will sign off that they understand the associated penalty.

PENALTY for over 2 hours of work by mechanics: 20 points

c) **On-stage mechanical repairs.** Mechanical work during a stage shall follow these guidelines.

- Teams may, without penalty, work on their own vehicle or another team's vehicle using tools and parts that the team(s) have with them on-stage, provided that they do the work in a safe manner and location.
- Teams must NOT leave any fluids on the ground and should use their spill kit to clean up and remove any fluids.

PENALTY for leaving fluids on the ground: 20 points

- **On-Stage Mechanical Assistance** may be requested by a team if they are not able to perform the repairs themselves per Section 7.10.

d) **Spare Parts.** Each team is responsible for carrying replacement parts and mechanical items for their vehicle. Teams may have the Rally transport a limited amount of spare parts per the regulations in Appendix C.

PENALTY for accessing a spare parts bin: 10 points/bin (one time)
PENALTY for needing spare parts not provided by team: 20 points + $ for parts

APPENDIX A: PENALTY TABLE

This penalty table is provided for ease of reference; descriptions in the action/activity column have been abbreviated to fit into this table. Should there be any ambiguity between this table and the full descriptions in the body of this document, the full text rules.

UR = unranking; DQ = disqualification; CP = checkpoint; BC = base camp; REC = Rebelle Enduro Challenge

Section	Action / Activity	Penalty
People & Vehicle		
3.1 (d)	Failure to observe state or federal regulations	1+ points / possible UR or DQ
3.1 (e)	Failure to obey posted private property signage/gates	50 points
3.1 (f)	Substance abuse	Disqualification
3.2 (a)	Cheating, stealing, lying, or fighting	Disqualification
3.2 (b)	Unsportsmanlike conduct	5+ points / possible UR or DQ
3.2 (c)	Tampering with on-course assets (CP flag/pole, etc.)	5+ points / possible UR or DQ
3.2 (d)	Tampering with another team's assets (maps, paperwork, etc.)	5+ points / possible UR or DQ
4.4	Substitution of team member	Unranking
4.5	Substitution of vehicle	Unranking
5.	Team not able to pass Technical Inspection prior to the first stage of rally	Disqualification
5.6	Vehicle or team not complying with Technical Inspection requirements during stages, including not carrying required equipment	Possible UR or DQ
Prohibited Items		
6.1	Possession of unsealed prohibited items that provide location information.	Disqualification
6.2	Possession of unsealed prohibited items that **do not** provide location information	25+ points / possible UR or DQ
Participant Restrictions & Assistance		
7.1	Reconnaissance	Disqualification
7.2	Hosting guests on course	Unranking or disqualification
7.3	Hosting guests in base camp	Disqualification
7.4	Hosting unapproved member of the media	Unranking
7.6	Phone calls ● Authorized ● Unauthorized	 ● $5/call, donated to charity ● Disqualification
7.7	Sharing course information outside of event	Disqualification
7.8	Outside assistance (help from anyone not associated with Rally)	Disqualification
7.9 (a)	Illegal participant assistance: riding in another team's vehicle or having vehicle driven by another team	5+ points / possible unranking
7.9 (b)	Illegal participant assistance: following or leading another team	5+ points
7.9 (c)	Illegal participant assistance: trading participants	Unranking
7.9 (d)(e)	Illegal participant assistance: signaling another team's tracker or conspiring to fix a score	0 points for that CP for any involved team

Section	Action / Activity	Penalty
7.10 (a)	On-Stage Mechanical Assistance	20 points, no extra time
7.10 (b)	On-Stage Recovery Assistance	10 points, no extra time
7.10 (c)	On-stage fueling ● On-Stage Fueling Assistance ● Unauthorized fueling	 ● 20 points, no extra time ● Unranking
7.10 (d)	On-Stage Search Assistance ● Requested by team ● Initiated by Rally Officials	 ● 20 points, no extra time ● 5 points
7.11	Failure to follow Official instructions when under Compass Card	5+ points / possible DQ
7.12	Unauthorized satellite phone use	Disqualification
Trackers & Point Scoring		
7.13	Tampering with a satellite tracker	Disqualification
8.5 (a)	Wide Miss signal	10 points
8.5 (b)	Multiple signals of tracker at a CP	● BC or Green/Blue CP: no penalty ● Black Diamond CP: no penalty; lowest score of signals received is counted
8.5 (c)	Signaling at both of "Either/Or" checkpoints	Only “X” CP is counted
8.5 (d)	Collecting a CP prior to its opening time	● Signal again at CP after opening time: no penalty ● Signal 0-5 min early: score = CP value – 5 points ● Signal 5+ min early: score = 0 points for that CP
8.5 (d)	Collecting a Blue or Black Diamond CP after its closing time	0 points for that CP
8.5 (d)	Collecting BC checkpoint after its closing time	Score = CP value – 5 points
8.5 (d)	Collecting a Green CP after its closing time	score = CP value – 5 points **and** must proceed directly to next Green CP or BC; scores at intervening Blue/Black Diamond CPs don’t count
8.5 (d)	Missing a Green CP (due to an issue on-course)	Must call Competition Dispatch and no points scored until a Green CP or BC is collected
8.5 (e)(f)	Collecting CPs out of order	Each out-of-order CP penalized as a Wide Miss (10 points); out-of-order CP must be collected again, in order, to receive its points
8.6 (a)	Balking during an "On Time" REC	0 points for entire REC
8.6 (b)	Stopping within sight of an REC Timing Control	0 points for that Timing Control
Safety		
9.1	Not wearing seatbelt while vehicle is in motion	10 points
9.2	Not wearing an approved helmet while vehicle is in motion or as outlined in an Official Bulletin	10 points
9.3	Not having a whip & flag properly mounted while driving in sand dunes	10 points
9.5	Carrying of fuel cans in or on vehicle	100 points
9.6	Heedlessly stopping on or blocking a road or trail ● 1st offense	 ● 10 points

Section	Action / Activity	Penalty
	• 2nd offense • 3rd offense	• 10 points & rear start for remaining stages • Unranking
9.7	Passing another vehicle unsafely on a dirt road or trail	10+ points
9.8	Failure to have easy access to the required safety equipment	Interruption of competition
9.9	Failure to have a fully functional, full-size spare tire	Interruption of competition
9.10	Needlessly running over vegetation	10 points
	Open-desert driving when not specifically allowed	20 points
9.11 (a)	Speeding above Rally-specified or posted speed limits • 10-24 kph over • 25+ kph over • Reckless speeding	 • 10 points • 20 points • 20+ points / possible UR or DQ
9.11 (b)	Driving > 10 kph within 50m of a Green CP/BC or > 8 kph within BC • 1-5 kph over • 6-10 kph over • 10+ kph over	 • 5 points • 10 points • 20 points
9.11 (c)	Speeding in a Quiet Zone	Varies by speed and length of time in each speed bracket:

Minutes over limit	KPH over limit: 1-5	6-10	11+
>1	5	10	20
2	10	20	30
3	20	30	40
4	30	40	50
5+	40	50	DQ

9.12 (b)	Failure to stop for injured competitor	Possible disqualification
9.12 (c)	Emergency request for a non-emergency situation	1+ points / possible UR or DQ
9.13	Failure to respond to a handheld tracker message by the next collected CP	10 points
Event Procedures		
10.1 (a)	Late to or missing a driver's briefing	Rear start, no additional time
10.2 (b)	Team not starting at posted Start Time	Rear start and Start Time for CP open/close = rear start time – 20 minutes
10.2 (c)	Team not being ready to depart Impound when requested	Rear start and Start Time for CP open/close = rear start time – 20 minutes
10.3 (a)	Leaving base camp between stages	Disqualification
10.3 (b)	Not wearing required apparel	1+ points / possible unranking
10.3 (c)	Failure to check in with Impound Deputy to have tracker turned off within 1 hour of Finish Line signal	5 points
10.4 (a)	Returning to impounded vehicle (per instance) • With Rally Official escort • Without Rally Official	 • $10, paid to escorting Official • 10 points
10.4 (b)	Tampering with an impounded vehicle	10+ points / possible UR or DQ

Section	Action / Activity	Penalty
10.5 (a)	Mechanical work by team > 2 hours total between stages	$20/hr over 2 hrs, paid to mechanics
10.5 (b)	Mechanical work by mechanics > 2 hours total between stages	20 points
10.5 (c)	Leaving fluids on the ground during on-stage repairs	20 points
10.5 (d)	Spare parts ● Unsealing spare parts bin ● Needing spare parts not provided by team	 ● 10 points/bin (one-time) ● 20 points + $ for parts

UR = unranking; DQ = disqualification; CP = checkpoint; BC = base camp; REC = Rebelle Enduro Challenge

APPENDIX B: 2026 SPECIAL DESIGNATIONS

BONE STOCK

Vehicle shall have no performance modifications to the original equipment as supplied by the manufacturer for that particular vehicle type, with the following exemptions and allowances:

- Skid plate that covers fuel tank (aftermarket front skid plates not allowed)
- Accessory lights
- Roof rack
- Addition of required tow points
- Removal or trimming of inner fascia and areas around tires (not outer body work)
- Wheels may be changed, but the type and size must have been available for purchase from the manufacturer of that year and model (any trim level)
- Tires may be changed, but must not be more than 2” larger diameter than what was available for purchase from the manufacturer of that year and model and must also conform to the rules (see Section 5.1(f))

40/30

Vehicle shall be 40 years old or older. For the 2026 event, any vehicle that has a registration verified manufacture year of 1986 or older shall meet this designation.

INTERNATIONAL CUP

Team shall be composed of two non-US entrants. Both team members must hold valid non-US passports (may be dual citizens) and at least one entrant must have their primary residence outside of the US.

ELECTRIFIED

Vehicle shall be either BEV (battery electric vehicle), PHEV (plug-in hybrid electric vehicle), or HEV (hybrid electric vehicle).

APPENDIX C: SPARE PARTS BINS and X-CROSS® SPARE TIRE

C.1. SPARE PARTS BIN

The Rebelle Rally strives to provide reasonable and effective support to teams to ensure their vehicle makes it to the finish line. Per Section 10.5(d), each team is permitted spare parts bins that are transported by the Rally.

Bin spec	Maximum
Quantity	2
External dimensions	32"L x 22"W x 15"H
Weight	50 lbs.
Handling fee/bin	$200, paid per *Rally Supplement*

Teams must provide their own, stackable bins. Storage bins are checked in at Tech Inspection and must have the team number clearly labeled on all four sides.

Bins are sealed at Tech Inspection. Although bins are transported by Rally Staff and care will be taken in their transportation, the Rally cannot guarantee the safety of bin contents. Therefore, teams are encouraged to pack contents appropriately; competitors use the bin transportation program at their own risk.

Parts Bin Terms of Use

If a team requires any items from a bin, a point penalty is assessed per bin. Only one penalty will be applied; once a bin is unsealed, teams may use parts out of that bin for the remainder of the event without additional penalty. If a bin remains sealed until the completion of the final stage, no penalty is applied.

PENALTY to unseal a bin: 10 points (one-time per bin)

Storage bins are transported to every base camp and may or may not be accessible during the Marathon portions of the event. Bins must be picked up at the end of the rally prior to leaving the last base camp. Additional charges will be assessed if spare parts bins are not collected at the end of the rally.

C.2. X-CROSS® SECOND SPARE TIRE

In addition to the bins, **X-Cross® teams** are allowed **one spare tire** (in addition to any carried on/in the vehicle), mounted on a wheel, to be transported by the Rally without penalty and at no charge (per Section 5.1(g)). No separated, unmounted tires or wheels are accepted and spare tires must be clearly labeled with the team's number.

Spare tires are transported to every base camp and may or may not be accessible during the Marathon portions of the event. Should the team require the spare while on-course, standard penalties apply for *On-Stage Mechanical Assistance*. Spares must be picked up at the end of the rally prior to leaving the last base camp. Additional charges will be assessed if spare tires are not collected at the end of the rally.

APPENDIX D: REQUIRED SAFETY EQUIPMENT

The items described in this appendix must be kept in the vehicle during all stages of the event. All equipment must be safely secured on or within the vehicle. Rally Officials will confirm at Tech Inspection that each team carries the following items.

PENALTY pre-rally: Will not pass Tech Inspection and may not compete in rally
PENALTY on-rally: Possible interruption in competition for that team until it is determined that they can continue safely.

- **5 Gallons of Potable Water** in sturdy, reusable containers of 1 gallon or larger. Containers must be easily accessible and secured within the vehicle prior to starting each stage.

- **Survival Supplies.** One extra day's worth of food, water, prescription medications, and other necessary survival supplies must be kept in the vehicle during each stage.

- **Whip and Flag**
  - During any driving in sand dunes, each vehicle must be equipped with a whip, which is any pole, rod or antenna that is securely mounted on the vehicle and which extends at least **eight (8) feet** from the surface of the ground when the vehicle is stopped.
  - The whip shall have a solid red- or orange-colored safety flag with a minimum size of **6" tall by 12" long** and be attached at the top of the whip.
  - Flags may be of pennant, triangle, square, or rectangular shape.

- **Fire Extinguisher.** ABC type, easily accessible, either one 5 lb. or two 2.5 lb. devices.

- **Night-Visible Devices.** Each team must have <u>one</u> of the following.
  - Four (4) large glow sticks or LED road flares, at least 12" in length. Flares that produce heat or flame are NOT permitted.
  - Three (3) free-standing red reflective devices at least 12" high by 12" long, similar to trucker breakdown triangles.

- **Spill Kit.** Kit must contain sufficient materials to be used to catch or collect vehicle fluids and keep them from direct contact with the ground:
  - **Absorbent material** for hazardous water or hydrocarbon-based fluids such as oil and gasoline (e.g., rags, floor dry and/or absorbent mats). There must be enough material to absorb a reasonable amount of the fluids that are present on/in the vehicle.
  - A **means of picking up**/removing contaminated material.
  - A suitable **sealable container** to safely store contaminated material.

- Any **personal protective equipment** needed to deal with hazardous materials (e.g., safety glasses or goggles, rubber gloves).

[continued next page]

- **First Aid Kit.** Must be easily accessible and contain the following:

Required items

Item	Specs*	Quantity
Bandage compress	4” 2”	2 2
Medical tape	1” wide	1 roll
Triangular bandage		2
Adhesive bandage	2” x 3” 1” x 3.375”	8 4
Antiseptic wipes (e.g., Merthiolate)		4
Latex/nitrile-type gloves		4 pairs
Emergency blanket		2
CAT-style tourniquet		1

** Or similar coverage area.*

Recommended items

Item	Quantity
Eye dressing packet	1
Ace bandage	1
Wire splint (compact)	1

APPENDIX E: 2026 AUXILIARY ODOMETERS

Below is a list of auxiliary odometers that meet and do not meet requirements of this 2026 *Rulebook*. There may be other manufacturers that have auxiliary odometers that meet 2026 *Rulebook* requirements, but they have not been evaluated by Rally Staff at this time.

Accepted units *

- Terratrip 101 Plus Rally Computer
- Terratrip 202 PLUS V4 Rally Computer
- Terratrip 202 GeoTrip with GPS & GLONASS V5
- ICO Rallye MAX™
- Monit Q-10

Not permitted units

- All versions of Terratrip 303 (+GPS, GLONASS V5, etc.)
- ICO Rallye MAX-G™
- Monit Q-20
- Monit G-200
- Monit G100+

* If a team would like to use an auxiliary odometer other than the units listed above, they may contact the Rally via Official Rules & Tech Inquiry Form. ***Note*:** The team's request must show, through clear and specific referencing of the rules and odometer manual, that the unit meets the requirements of this 2026 *Rulebook*. If Rebelle Staff deem that the unit is acceptable, the following version of this *Rulebook* will include that unit in the list above, and the change will be identified in Appendix F: Change Log.

APPENDIX F: CHANGE LOG

The changes from v2025-2 to v2026-0 are listed below.

- *De minimis* changes throughout for grammar and clarity.
- **5.1 Vehicle**, new bullet (from the 2025 *Mechanical Support Agreement*):
  Teams competing in EV, hybrid, or plug-in hybrid vehicles are required to show the location of the **cut loop** or **firefighter cut loop** on their vehicle. A decal noting the location will be placed on the outside of the vehicle for emergency use.
- **6. Prohibited Items**, has been separated into 2 groups: items that provide location information and items that do not.
  - The penalty for items that provide location information continues to be *Disqualification*.
  - The penalty for items that do not provide location information is *25+ points / Possible unranking or disqualification*.
- **6.1. Prohibited Items Providing Location Information** updated as follows:
  b) **Personal computing devices**, which include, but are not limited to, laptop computers, tablets, and smartphones.
  c) **Digital or otherwise-powered compass**

  to

  b) **Personal computing devices**, which include, but are not limited to, laptop computers, tablets, smartphones, smart watches, and e-readers.
  c) **Digital or otherwise-powered compass**, including a compass watch or wrist compass.
- **6.2 Devices <u>Not</u> Providing Location Information**, updated as follows:
  Any **calculator** that performs functions beyond addition, subtraction, multiplication, division, percentage, and square root.
  to
  Any **calculator** that performs functions beyond addition, subtraction, multiplication, and division.
  - ***Note:*** Calculators with other simple functionality, such as percent, square root, and tax calculation, are permitted.
- **6.4. Devices Required to Diagnose or Repair a Vehicle** updated as follows:
  a) These devices are treated like all other prohibited items and must be separately sealed in a durable case provided by the team and carried by the team during stages.
  to
  a) These devices are treated like all other prohibited items and must be separately sealed in a durable case provided by the team and carried by the team during stages.
  - ***Note:*** Code-readers (such as OBD2 devices) that have a screen but do not have bluetooth or WiFi connectivity are allowed.
- **8.5 Checkpoint Penalties**, (d) Opening and Closing Times, updated as follows:
  Signaling late at base camp, Blue CP, or Black Diamond CP *score = 0*
  to
  Signaling late at Blue or Black Diamond CP *score = 0*
  Signaling late at base camp *score = CP value – 5 points*

- **10.5. Self-Repairs, Mechanical Assistance, and Spare Parts**, section (a), bullet 2 updated as follows:
  For anything other than basic checks, teams may work on their own vehicle in the self-assistance area of Mechanics Park under the supervision of Rally Staff. They must check in to Mechanics and have their tracker turned off by the Impound Deputy within one hour of Finish Line signaling.
  to
  For anything other than basic checks, teams may work on their own vehicle in the self-assistance area of Mechanics Park.
  - Before work begins, one team member must bring their handheld tracker to the Impound Deputy to be turned off. *PENALTY, late to Impound Deputy: 5 points*

- **10.5. Self-Repairs, Mechanical Assistance, and Spare Parts**, section (a), last bullet updated as follows:
  Competitors may work on their own vehicles in Mechanics Park for up to 2 hours without penalty.
  to
  Competitors may work on their own vehicles in Mechanics Park for up to 2 hours without penalty; Mechanics will monitor the time spent.

- **10.5. Self-Repairs, Mechanical Assistance, and Spare Parts**, section (b), bullets 2–5 updated as follows:
  - Teams needing assistance must check in to Mechanics Park and have their tracker turned off by the Impound Deputy within one hour of Finish Line signal.
  - One team member must stay with the vehicle in Mechanics Park for the duration of the repairs.
  - The team needing assistance must first meet with the mechanics to discuss necessary examination and/or repair.
  - Rally Mechanics may work on the vehicle for up to 2 hours in total between each stage without incurring a penalty. Prior to starting work, Rally Mechanics determine whether the necessary repairs will require more than 2 hours and teams will sign off with the Impound Deputy that they understand the associated penalty.

    to

  - Teams needing assistance must check in to Mechanics Park and one team member must take their tracker to the Impound Deputy to be turned off within 1 hour of Finish Line signal.
    PENALTY, late to Impound Deputy: 5 points
  - Before work begins, the team needing assistance meets with the mechanics to discuss necessary examination and/or repair.
  - One team member must stay with the vehicle in Mechanics Park for the duration of the repairs.
  - Rally Mechanics may work on the vehicle for up to 2 hours in total between each stage without incurring a penalty. Prior to starting work, Rally Mechanics determine whether the necessary repairs will require more than 2 hours and teams will sign off that they understand the associated penalty.

- **Appendix D. Required Safety Equipment**, updated as follows:
  - **Water Can.** A 5-gallon water can, or (2) two 2.5-gallon cans must be full of potable water and securely mounted within the vehicle prior to starting each stage.
    to
    5 Gallons of Potable Water in sturdy, reusable containers of 1 gallon or larger. Containers must be easily accessible and secured within the vehicle prior to starting each stage.
  - **Fire Extinguisher.** 5 lb. minimum, ABC type, easily accessible.
    to
    Fire Extinguisher. ABC type, easily accessible, either one 5 lb. or two 2.5 lb. devices.
  - **First-Aid Kit.** … latex gloves
    to
    First-Aid Kit. … latex/nitrile-type gloves

- **Appendix E. Auxiliary Odometers** updated as follows:
  - Terratrip 303 is no longer a permitted auxiliary odometer for any team, regardless of prior use in the Rebelle Rally.
  - * … If Rebelle Staff deem that the unit is acceptable, an Official Bulletin will be issued to let all teams know of the change.
    to
    * … If Rebelle Staff deem that the unit is acceptable, the following version of this *Rulebook* will include that unit in the list above, and the change will be identified in Appendix F: Change Log.

The changes from v2026-0 to v2026-1 are listed below.

- **5.1 Vehicle, General Vehicle Rules,** Insurance requirements updated as follows:
  All teams are required to maintain personal automobile insurance coverage in amounts of at least $500,000 per person / $500,000 each accident and $250,000 property damage liability.
  to
  All teams are required to maintain automobile liability insurance in compliance with all applicable laws of the states the vehicle is operated in or a minimum of $100,000 per person/$300,000 per accident, whichever is more. Such insurance must remain in force throughout the term of the event. Compliance with this requirement does not limit the operator or owner's liability in the event of an accident.

- **5.2 Helmets,** updated as follows:
  a) All helmets must fit properly and be certified to a minimum of SNELL SA 2015 rating or newer with a legible Snell sticker attached.
  to
  a) All helmets must fit properly and be certified to a minimum of SNELL SA 2015 or FIA 8859-2015 rating or newer with a legible sticker attached.

- **5.3 Documents,** updated as follows:
  b) Insurance. Proof of Insurance must be provided showing $500k / 500k / 250k coverage for any participant who will drive the vehicle (see Section 5.1(a)).
  to
  b) Insurance. Proof of Insurance must be provided showing coverage for any participant who will drive the vehicle (see Section 5.1(a)).

The changes from v2026-1 to v2026-2 are listed below.

- **3.1(f) Drug Use and Possession.** Footnote added with information that was previously in the *Competition Handbook*, with a link to information about impairment.

- **9.11(a) Speeding.** Penalty change: *PENALTY: 10 pts (10-24 kph over) / 20 pts (25+ kph over)*

The changes from v2026-2 to v2026-3 are listed below.

- Addition of **7.11 Compass Card**.
- Updates to reflect the separation of the former Base Camp Official Dispatch (BCOD) into Safety Dispatch and Competition Dispatch.
  - **Sections 7.10**, **9.9**, **9.12**, and **9.13**, changed BCOD to Safety Dispatch.
  - **Section 7.12**, changed BCOD to Safety Dispatch or Competition Dispatch.
  - **Section 8.5(d)**, changed BCOD to Competition Dispatch.
- **Penalty Table**
  - Addition of 7.11 Compass Card penalty.
  - 8.5(d) changed BCOD to Competition Dispatch.
  - Removal of BCOD from the list of abbreviations above and below the table.
- Various changes for the purpose of display or pagination.